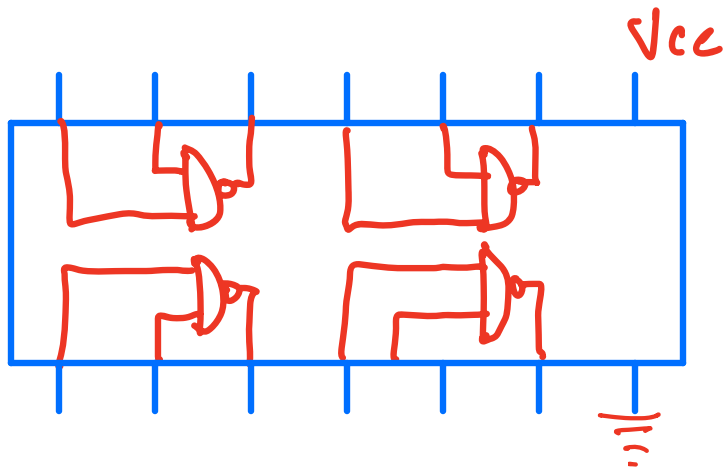


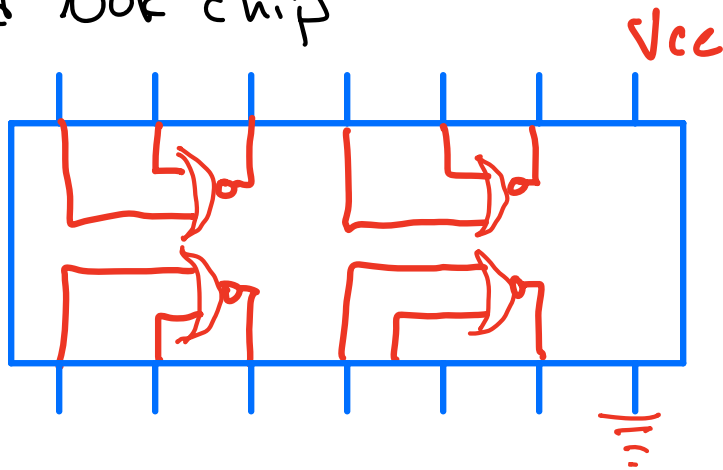
Implementation - build the circuit

1950s → 1980s, build integrated circuits

ex: quad NAND chip



quad NOR chip



process for building:

1. construct truth tables, use FOP → network of gates
2. simulate the logic, look at simulation

wave form output

3. iterate until converges

4. build PC board w/traces to connect it
all together

5. debug:

a) simulation needs to be exact to reproduce
hardware

ex: • rise times of gate transistors
• delay time for signals to travel
along traces

b) your ability to drive simulation with
signals the same as for operations

garbage in \Rightarrow garbage out

Even after testing & debugging...

\Rightarrow might still have errors

\Rightarrow might want to make changes

At this point you have real HW boards

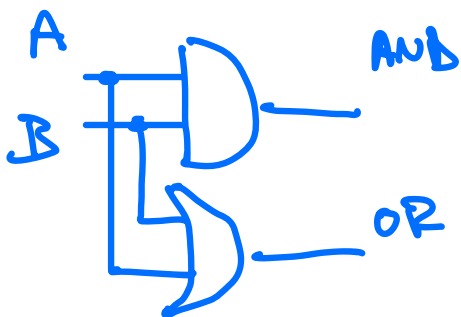
⇒ cut traces, solder "flying wires"

⇒ add more chips or use spare chip gates
more flying wires

There must be a better way!

⇒ Programmable logic

Start w/ truth tables for AND & OR

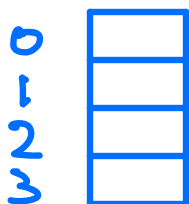


A	B	AND	OR
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	1

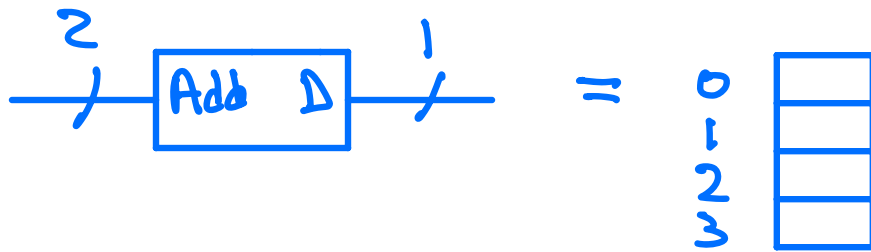
next construct small memory chips:

⇒ 4 locations

⇒ store 1 bit in each location



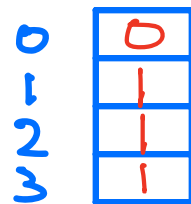
so need: 2 bits input for the address
: 1 bit output data



let store bits like this: store 0's in 1^{st} 3,
1 in last

\Rightarrow to address, drive 2 address bits w/ A, B
 \Rightarrow output mimics result of AND gate

take same chip & store:



mimics OR gate!

so if you set up an array of these
then you can change digital network
structure by reprogramming memory

This memory is called Look-up table, or LUT
 => Basis for "programmable" logic

AB		<u>AND</u>	<u>OR</u>	<u>XOR</u>	<u>NOT</u>
00	⇒ 0	0	0	0	1
01	⇒ 1	0	1	1	0
10	⇒ 2	0	1	1	1
11	⇒ 3	1	1	0	0

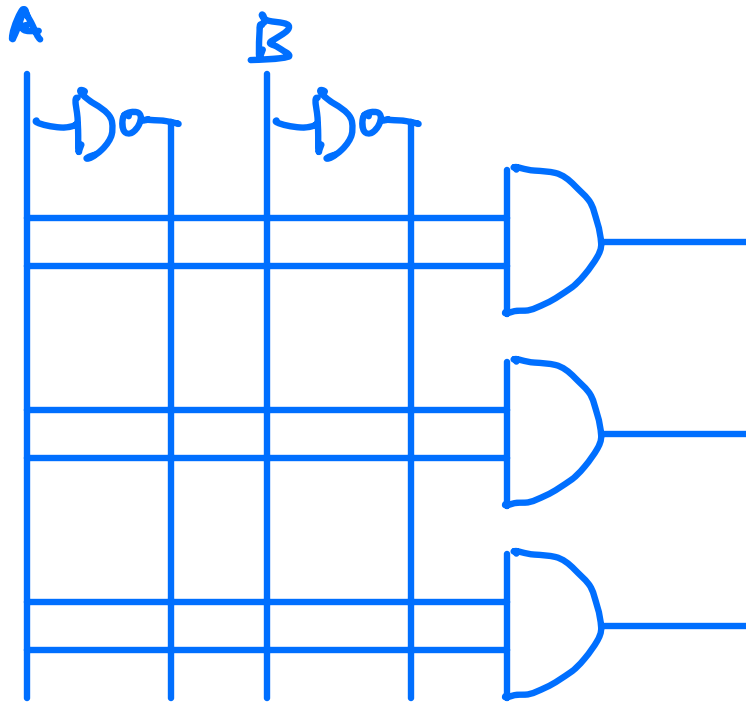
\bar{A}
 \bar{B}

"Logic array"

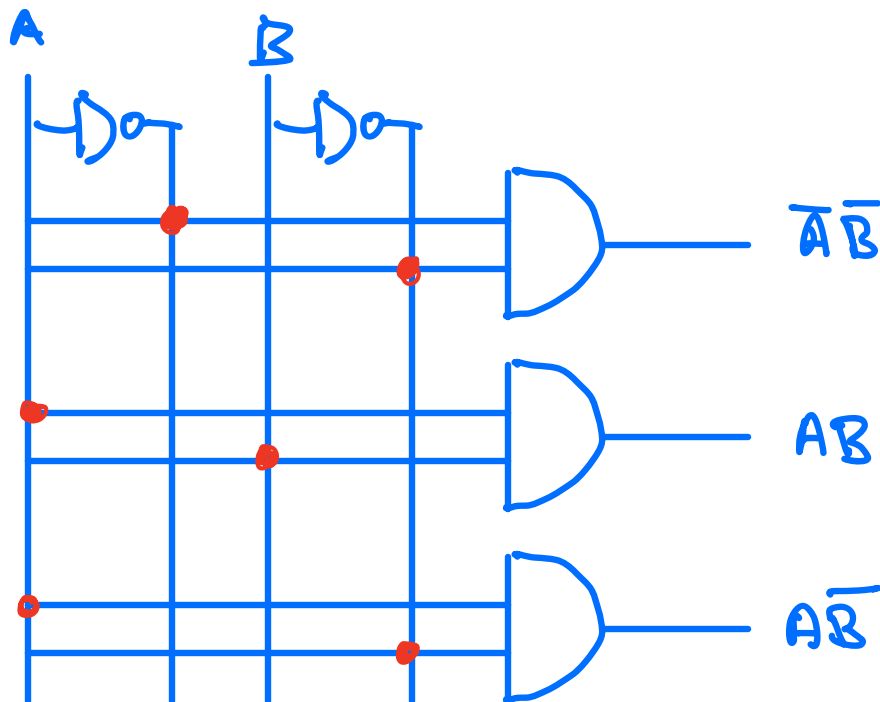
build circuit to perform $\bar{A}\bar{B}$, AB , $A\bar{B}$

need array of AND & array of OR

constructed array of interconnects

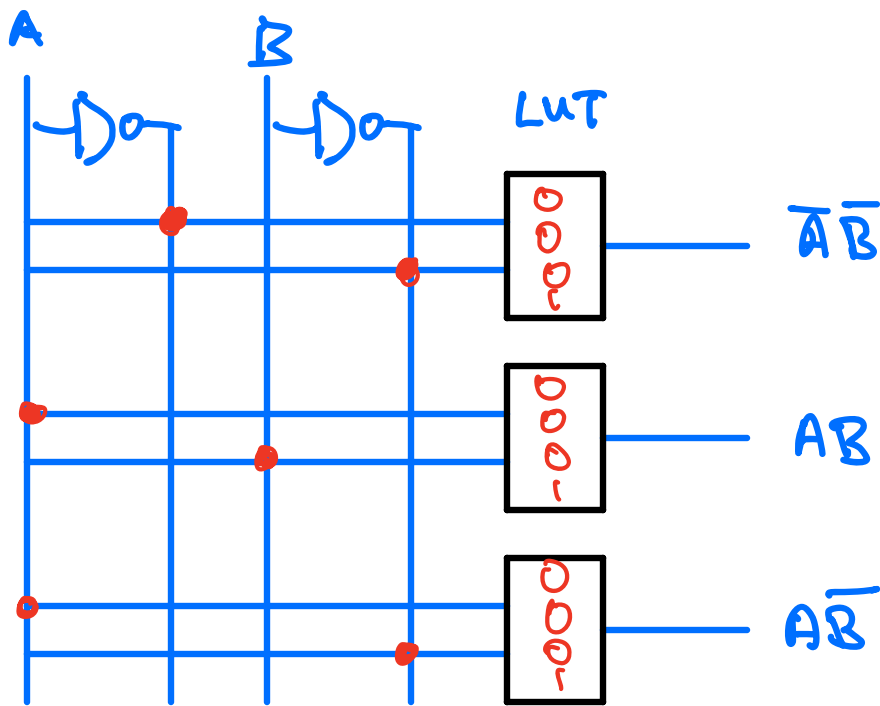


at each junction put FET
=> current into base decides if
connection is made



Turn on the right FET's to make 3 logic results

By using LUT's, device is fully programmable



or change LUT to be any AND, OR, XOR
then build up in larger structures

Now start using Vivado

1. show how to run & start project
2. go over synthesis, implementation, bitstream
3. show console, errors, etc.

4. show how to add source files

5. discuss constraints files (how to assign pins to wires)